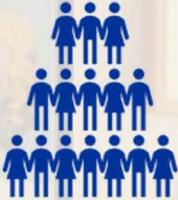


Due to public health concerns we do not recommend large social gatherings at this time. If you plan to hold a gathering, outdoor events are recommended over indoor events. In either case make sure you follow all the rules and best practices.



How many guests can I have?

CT Executive Order 7ZZ limits indoor private gatherings to a MAXIMUM of 25 individuals but proper social distancing is required.

How big does the space need to be?

For proper social distancing estimate 36' square feet per person. An average New Haven apartment has a common areas of 200—300 square feet which would fit just 3-8 people depending on setup.



Do I need a permit from the City?

Indoor gatherings are limited to 25 by Executive Order 7ZZ. This is below the local ordinance that would require a permit for your gathering.

What health and safety measures need to be in place?

All guests should practice the three Ws

- **Wear a mask.**

Masks must be secure over the nose and below the chin.

Be prepared with extra masks in case someone shows up without one.



- **Watch your distance.**

Maintain at least 6 feet of space between guests.

Create one way flow of traffic and use floor markings to help with spacing.

- **Wash your hands.**

Hand washing facilities should be available. Provide hand sanitizer as a secondary option for convenience.

Stay home if you are sick. Guests should be encouraged to do a symptom check and temperature screening and stay home if they are sick. Those over 65 and individuals with underlying medical conditions like diabetes or heart disease should avoid all social gatherings.

Penalties: In accordance with CT Executive order 9B organizers of events in violation of 7ZZ may be fined up to \$500 and attendees may be fined up to \$250.

Questions: Call the Health Department at 203-946-8174

For more information and testing locations visit:

<https://covid19.newhavenct.gov/>

This information is current as of 9.18.2020 please check the state and City websites for up to date information.